

# Warping Incidence Matrix & Reidemeister Moves

by Taira Akiyama & Ayaka Shimizu

National Institute of Technology, Gunma College

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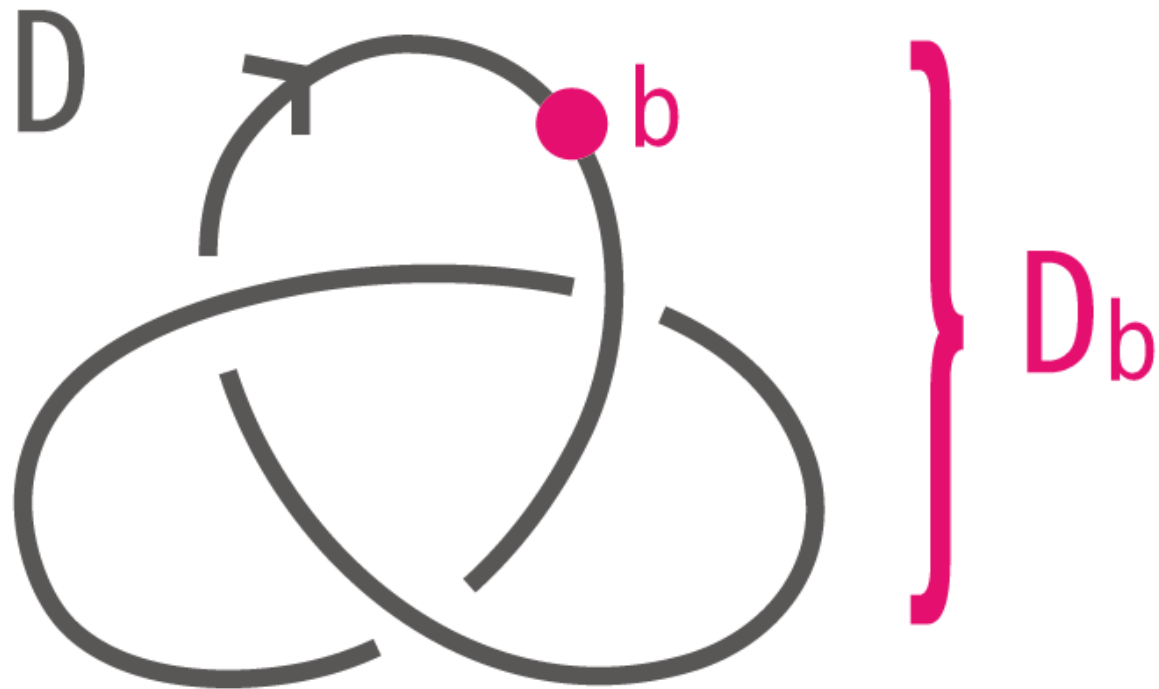
# § 1. Warping Incidence

Matrix

# Warping Incidence Matrix

$D$ : an oriented knot diagram on  $S^2$

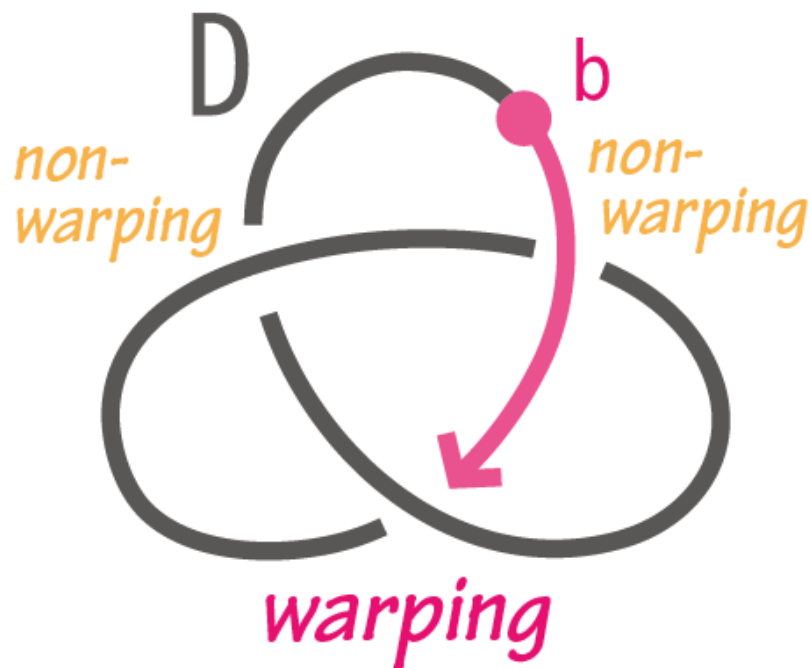
$b$ : a base point of  $D$



# Warping Incidence Matrix

A crossing point  $p$  of  $D$  is a **warping crossing point** of  $D_b$  if we meet  $p$  as an undercrossing

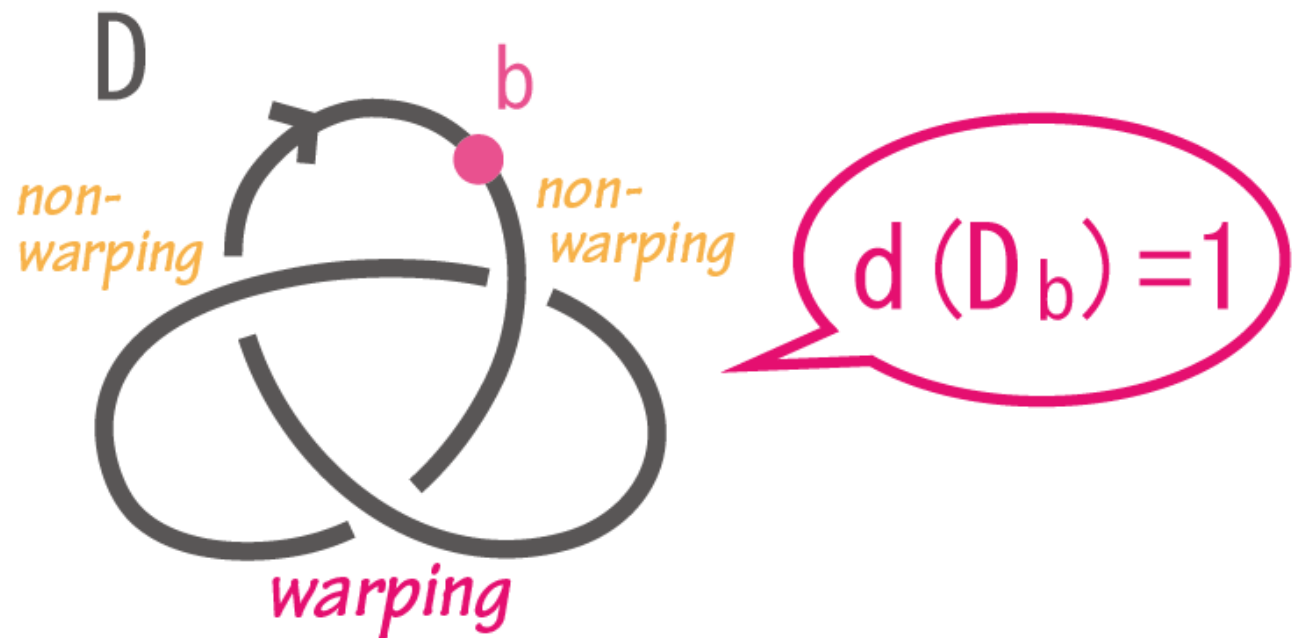
first when we travel  $D$  from  $b$ .



# Warping Incidence Matrix

The **warping degree**  $d(D_b)$  of  $D_b$  is the number of the warping crossing points of  $D_b$ .

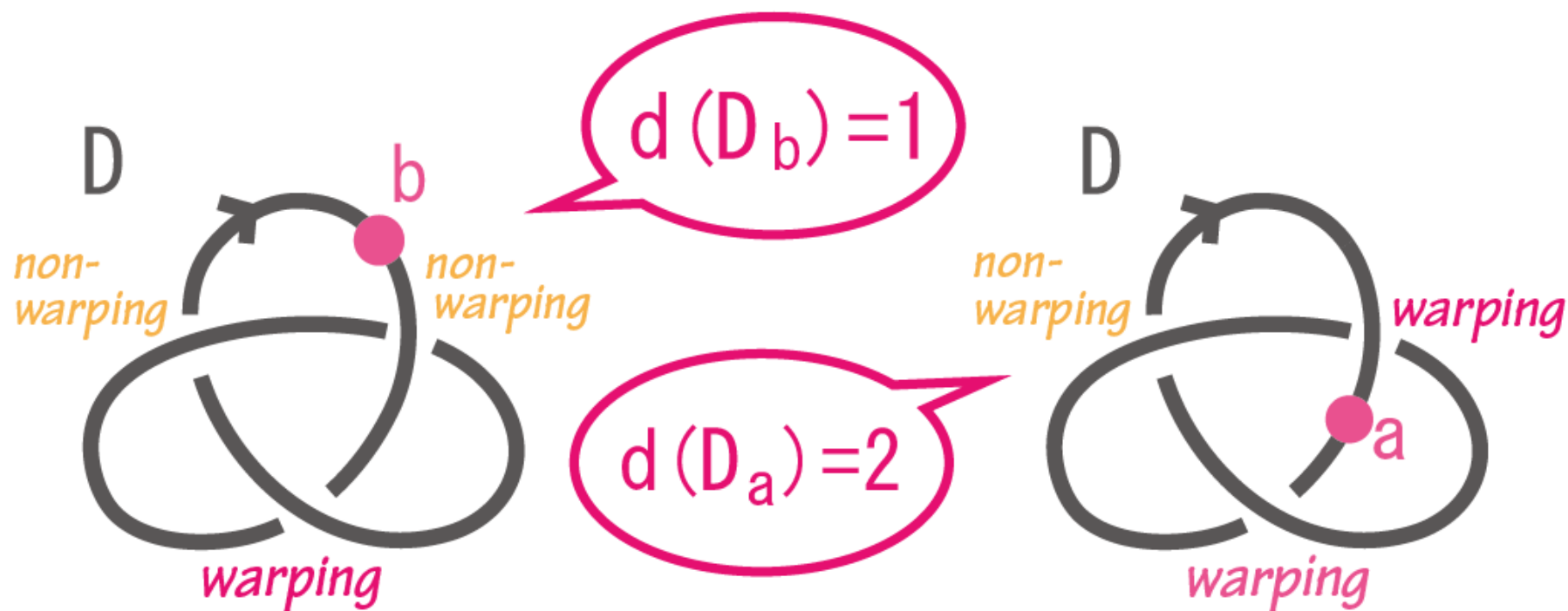
Example



# Warping Incidence Matrix

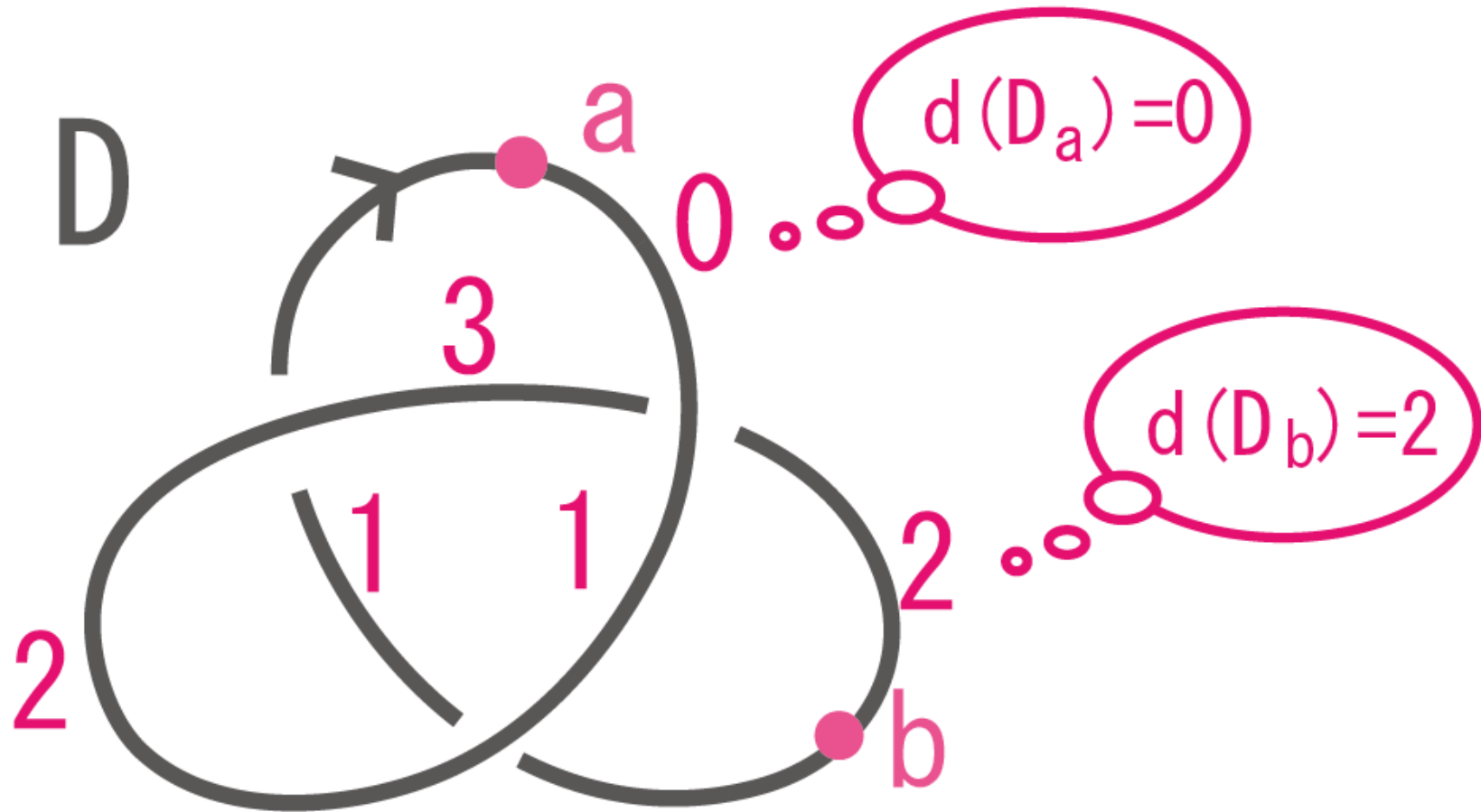
## Remark

Warping degree depends on the choice of base point.



# Warping Incidence Matrix

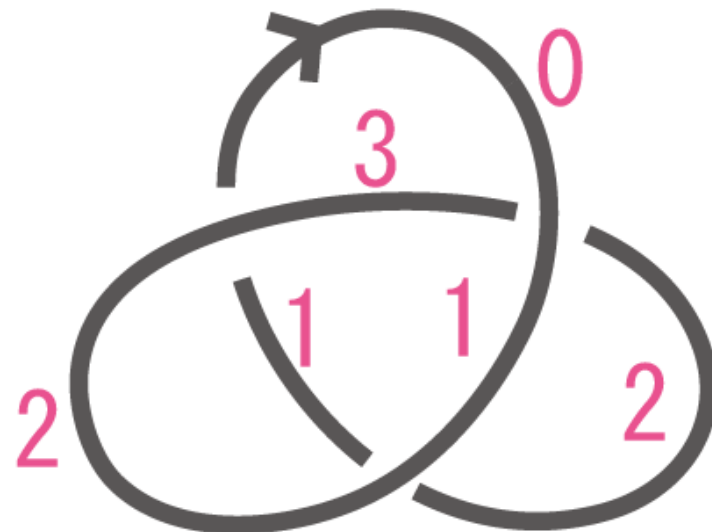
## Warping degree labeling



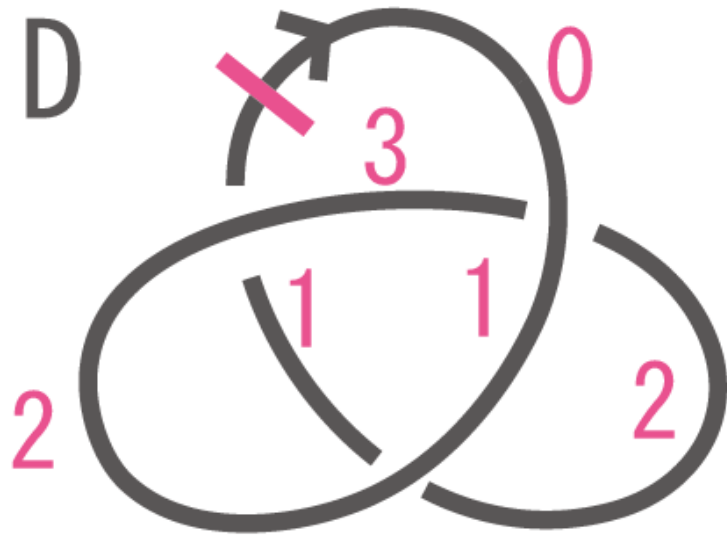


# Warping Incidence Matrix

Property



# Warping Incidence Matrix



Warping degree sequence

012321

cyclic  
permutation

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# Warping Incidence Matrix

warping degree  
sequence



warping degree

$$d(D) = 1$$

warping polynomial

$$W_D(t) = 3t^2 + 3t$$

warping matrix

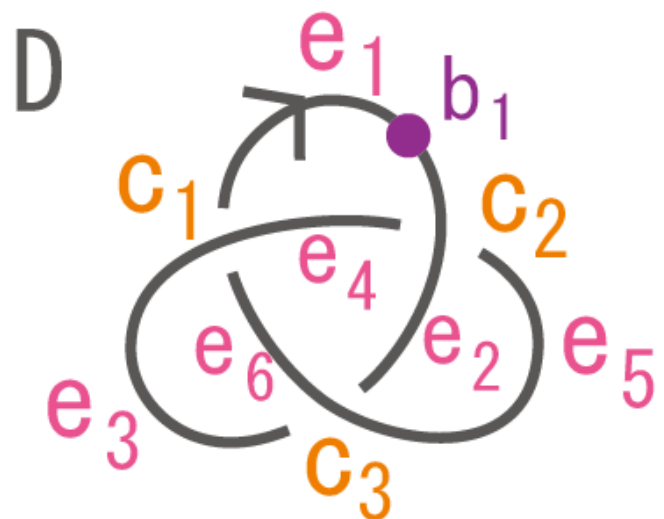
$$\begin{pmatrix} 0 & 1 & \bar{2} & 3 & 2 & 1 \\ 1 & 0 & \bar{1} & 2 & \bar{3} & 2 \\ 2 & 1 & 0 & 1 & \bar{2} & 3 \\ \bar{1} & 2 & \bar{3} & 2 & 1 & 0 \\ \bar{2} & 1 & \bar{2} & 1 & \bar{2} & 1 \\ \bar{2} & 3 & 2 & 1 & 0 & 1 \\ \bar{3} & 2 & 1 & 0 & \bar{1} & 2 \end{pmatrix}$$



Q Reidemeister move?

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# Warping Incidence Matrix



$e_1, e_2, \dots, e_{2n}$  : edges

$C_1, C_2, \dots, C_n$  : crossings

warping incidence matrix

$$m(D) = (m_{ij})$$

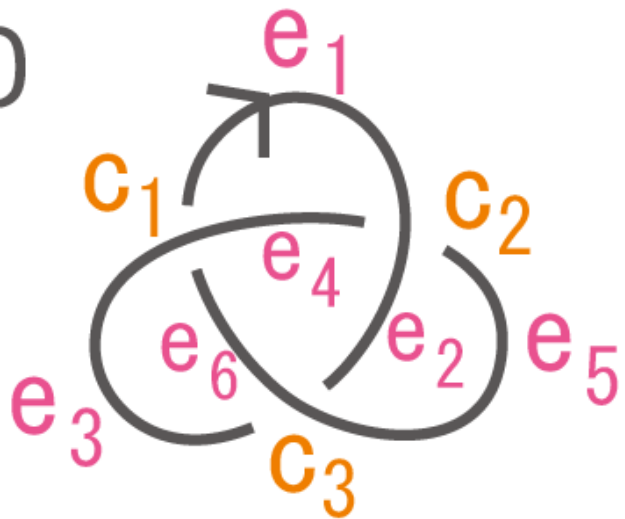
$$m_{ij} = \begin{cases} 1 & (c_i \text{ is a warping crossing} \\ & \text{point of } D_{b_j}) \\ 0 & (\text{otherwise}) \end{cases}$$

$b_j$  is a base point on  $e_j$

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# Warping Incidence Matrix

D

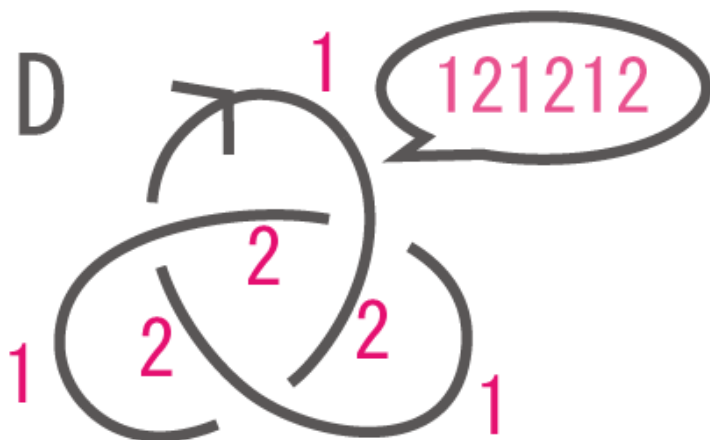


	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$	$e_6$
$C_1$	0	0	0	1	1	1
$C_2$	0	1	1	1	0	0
$C_3$	1	1	0	0	0	1

$$m(D) = \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- Switching two rows
- Applying a cyclic permutation on columns

# Warping Incidence Matrix



The sum of all the rows of  $m(D)$  is the warping degree sequence.

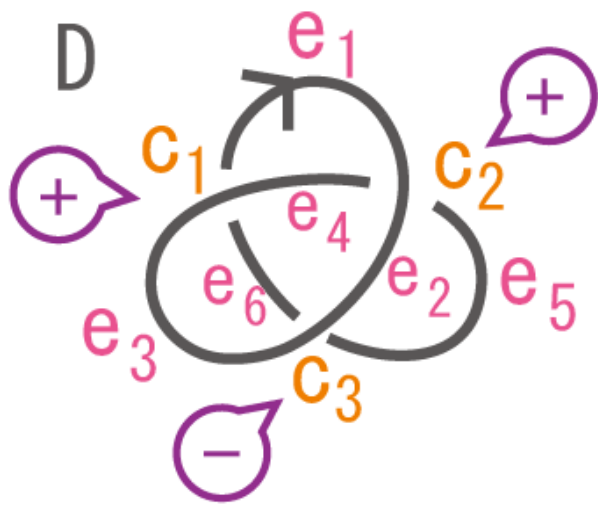
warping incidence matrix

warping degree sequence!

$$\begin{pmatrix} 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 1 & 2 & 1 & 2 \end{pmatrix}$$

# Warping Incidence Matrix

signed warping incidence matrix



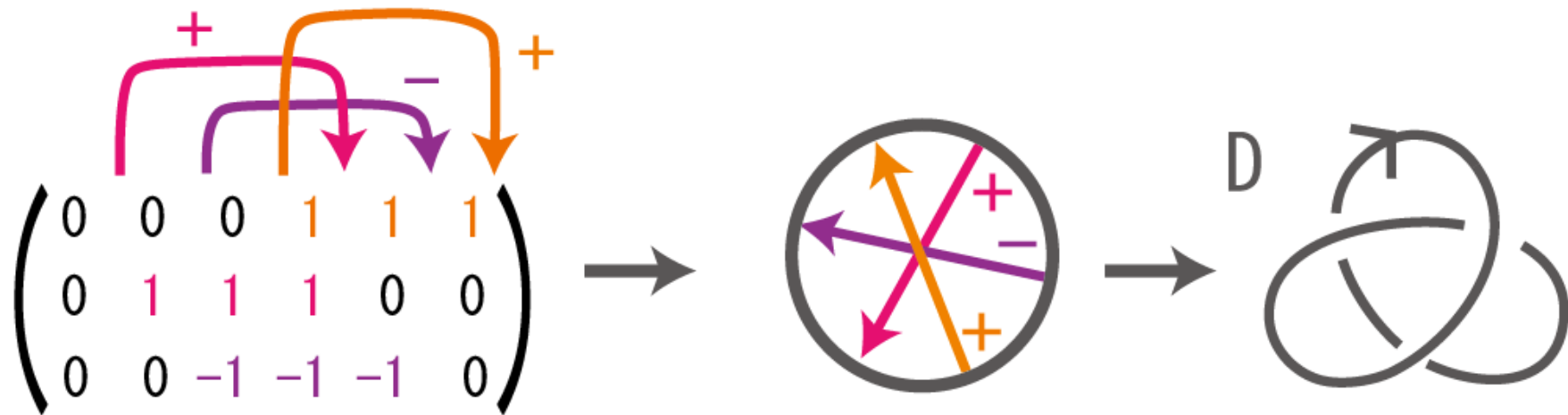
	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$	$e_6$
$C_1$ (+)	0	0	0	1	1	1
$C_2$ (+)	0	1	1	1	0	0
$C_3$ (-)	0	0	-1	-1	-1	0

$$m(D) = \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & -1 & -1 & -1 & 0 \end{pmatrix}$$

# Warping Incidence Matrix

## Theorem

Each signed warping incidence matrix represents a knot diagram on  $S^2$  uniquely.



(We can obtain the Gauss diagram from  $m(D)$ .)

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